



Art Knowledge Progression Grid

	EYFS	Years 1 & 2	Years 3 & 4	Years 5 & 6
Drawing	<ul style="list-style-type: none"> • Begin to use a variety of drawing tools, e.g finger, stick, pencil, coloured pencils, pastels, chalk, felt tips, pen. • Investigate different lines - thick, thin, wavy, straight. 	<ul style="list-style-type: none"> • Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media. Lines and Marks • Name, match and draw lines/marks from observations. • Invent new lines. Draw on different surfaces with a range of media. • Form and Shape Observe and draw shapes from observations. Draw shapes in between objects. Invent new shapes. • Tone Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes. • Texture Investigate textures by describing, naming, rubbing, copying. 	<ul style="list-style-type: none"> • Experiment with ways in which surface detail can be added to drawings. • Use journals to collect and record visual information from different sources. • Draw for a sustained period of time at an appropriate level. • Lines and Marks Make marks and lines with a wide range of drawing implements: Charcoal, pencil, crayon, chalk pastels, pens etc. • Experiment with different grades of pencil and other implements to create lines and marks. • Tone Experiment with different grades of pencil and other implements to achieve variation in tone. • Apply tone in a drawing in a simple way. • Texture Create textures with a wide range of drawing implements. • Apply a simple use of pattern and texture in a drawing. 	<ul style="list-style-type: none"> • Work from a variety of sources including observation, photographs and digital images. • Work in a sustained and independent way to create a detailed drawing. • Develop close observation skills using a variety of view finders. • Use a journal to collect and develop ideas. • Identify artists who have worked in a similar way to their own. • Lines, Marks, Tone, Form and Texture Use dry media to make different marks, lines, patterns and shapes within a drawing. • Experiment with wet media to make different marks, lines, patterns, textures and shapes. • Explore colour mixing and blending techniques with coloured pencils. • Use different techniques for different purposes i.e. shading, hatching within their own work. • Start to develop their own style using tonal contrast and mixed media. • Perspective and Composition Begin to use simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition,

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				<p>scale and proportion in their paintings e.g. foreground, middle ground and background.</p> <ul style="list-style-type: none"> Show an awareness of how paintings are created i.e. Composition.
Painting	<ul style="list-style-type: none"> Begin to use a variety of painting tools, e.g finger, stick, sponges, pipettes, paintbrushes 	<ul style="list-style-type: none"> Use a variety of tools and techniques including different brush sizes and types. Mix and match colours to artefacts and objects. Work on different scales. Experiment with tools and techniques e.g. layering, mixing media, scrapping through. Name different types of paint and their properties. Colour Identify primary and secondary colours by name. Mix primary shades and tones. Mix secondary colours. Texture Create textured paint by adding sand, plaster. 	<ul style="list-style-type: none"> Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects. Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task. Colour Mix colours and know which primary colours make secondary colours. Use more specific colour language. Mix and use tints and shades. 	<ul style="list-style-type: none"> Develop a painting from a drawing. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. Colour Mix and match colours to create atmosphere and light effects. Be able to identify and work with complementary and contrasting colours.
Printing	<ul style="list-style-type: none"> Investigate and explore different types of printing- Rubbings, printing with existing objects eg. Vegetables, shapes, hand and finger printing. Print with block colours 	<ul style="list-style-type: none"> Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. Make simple marks on rollers and printing palettes. Take simple prints i.e. mono – printing. Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. Build repeating patterns and recognise pattern in the environment. Create simple printing blocks with press print. Design more repetitive patterns. Colour Experiment 	<ul style="list-style-type: none"> Create printing blocks using an impressed or relief method. Create repeating patterns. Print with 2 colour overlays. 	<ul style="list-style-type: none"> Create printing blocks by simplifying an initial journal idea. Use relief or impressed method. Create prints with three overlays. Work into prints with a range of media e.g. pens, colour pens and paints.

		<p>with overprinting motifs and colour.</p> <ul style="list-style-type: none"> • Texture Make rubbings to collect textures and patterns. 		
Sculpture	<ul style="list-style-type: none"> • Experiment with properties of dough, clay and plastecine including rolling, pressing, pinching and kneading • Experiment with constructing and joining recycled, natural and manmade materials. 	<ul style="list-style-type: none"> • Manipulate malleable materials in a variety of ways including rolling and kneading. • Explore sculpture with a range of malleable media. • Manipulate malleable materials for a purpose, e.g. pot, tile. • Understand the safety and basic care of materials and tools. • Form Experiment with constructing and joining recycled, natural and manmade materials. • Use simple 2-D shapes to create a 3-D form. • Texture Change the surface of a malleable material e.g. build a textured tile. 	<ul style="list-style-type: none"> • Plan, design and make models from observation or imagination. • Join clay adequately and construct a simple base for extending and modelling other shapes. • Create surface patterns and textures in a malleable material. • Use papier mache to create a simple 3D object. 	<ul style="list-style-type: none"> • Shape, form, model and construct from observation or imagination. • Use recycled, natural and man-made materials to create sculptures. • Plan a sculpture through drawing and other preparatory work. • Develop skills in using clay including slabs, coils, slips, etc. • Produce intricate patterns and textures in a malleable media.
Textiles	<ul style="list-style-type: none"> • Investigate different lines - thick, thin, wavy, straight. 	<ul style="list-style-type: none"> • Match and sort fabrics and threads for colour, texture, length, size and shape. • Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. • Cut and shape fabric using scissors/snips. • Apply shapes with glue or by stitching. • Apply decoration using beads, buttons, feathers etc. Create cords and plaits for decoration. • Colour Apply colour with printing, dipping, fabric crayons. 	<ul style="list-style-type: none"> • Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects. • Match the tool to the material. • Develop skills in stitching, cutting and joining. • Experiment with paste resist. 	<ul style="list-style-type: none"> • Use fabrics to create 3D structures. Use different grades of threads and needles. • Experiment with batik techniques. • Experiment with a range of media to overlap and layer creating interesting colours and textures and effects.

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		<ul style="list-style-type: none"> • Create and use dyes i.e. onion skins, tea, coffee. • Texture Create fabrics by weaving materials i.e. grass through twigs. 		
Colour	<ul style="list-style-type: none"> • Identify primary colours by name • Explore colour mixing 	<ul style="list-style-type: none"> • Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. • Arrange and glue materials to different backgrounds. • Sort and group materials for different purposes e.g. colour texture. • Fold, crumple, tear and overlap papers. • Work on different scales. Colour Collect, sort, name match colours appropriate for an image. • Shape Create and arrange shapes appropriately. • Texture Create, select and use textured paper for an image. 	<ul style="list-style-type: none"> • Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. • Use collage as a means of collecting ideas and information and building a visual vocabulary. 	<ul style="list-style-type: none"> • Add collage to a painted, printed or drawn background. Use a range of media to create collages. • Use different techniques, colours and textures etc. when designing and making pieces of work. • Use collage as a means of extending work from initial ideas